

Resource X (Lesson 38)

Classroom arrangement: pairs (or individual Ss)

Objective: to practise making suggestions and explaining where places are

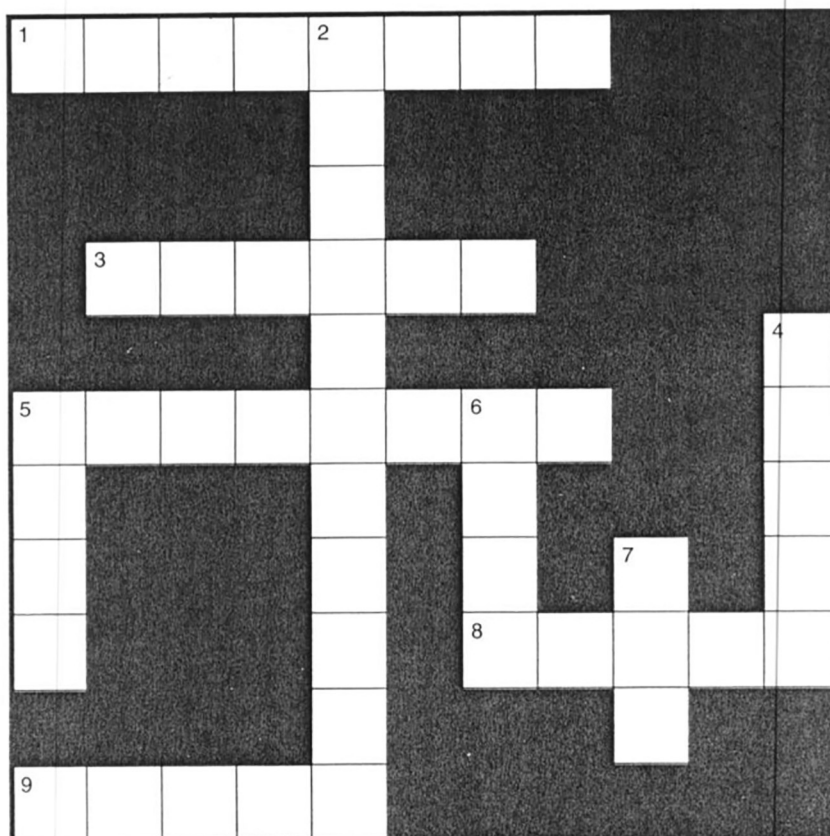
- Photocopy one crossword card for each pair or individual S.
- Check that all Ss are familiar with crosswords and understand *across* (→) and *down* (↓).
- Explain that all the words are from Lesson 38 in the Students' Book.
- Ss work together (or individually), completing the crossword.
- The first pair to finish are the winners.
- Check the answers with the class.

• Answers:

*Across 1 opposite 3 cinema 5 swimming 8 there
9 front*

Down 2 supermarket 4 where 5 stop 6 next 7 pet

Resource X (Lesson 38)



Across

- 1 The station is _____ the book shop.
- 3 Let's go to the _____. I want to see the film.
- 5 Let's go to the _____ pool.
- 8 Look! It's over _____.
- 9 The newsagent is in _____ of the school.

Down

- 2 I want to buy some food. Let's go to the _____.
- 4 _____ is it?
- 5 Let's meet at the bus _____.
- 6 It's _____ to the record shop.
- 7 I want to look at the rabbits. Let's go to the _____ shop.

Resource N (Lesson 22)

Classroom arrangement: pairs or small groups (or individually)

Objective: to practise the language of suggestions

Context: free time

- Photocopy and cut up one set of cards for each group.
- Organise the class into groups and give out a sheet of cut up sentences to each group.
- Ss look at the sentences together and write the words out in the correct order in their notebooks (remind them to use the correct punctuation).
- The winners are the first group to finish with all the sentences correct.
- You can check the answers as a class.

Answers

- 1 *What shall we do tomorrow?*
- 2 *Why don't we go swimming after school?*
- 3 *What about watching a video at home?*
- 4 *Let's have a party for his birthday.*
- 5 *Why don't we meet at the cinema?*
- 6 *What about going karting this weekend?*
- 7 *What shall we have for dinner today?*
- 8 *Let's go to a concert on Saturday.*

1 shall do we tomorrow ? what

2 swimming don't go ? we school why after

3 about at a what home video ? watching

4 his have let's a birthday party . for

5 we ? cinema why meet the don't at

6 ? karting weekend what going this about

7 dinner for shall ? what we today have

8 on a to let's Saturday . concert go

Resource R (Lesson 28)

Classroom arrangement: whole class mingling (if the class is larger than 20, have two large groups)

Objective: to practise invitations

Context: free time

- Photocopy and cut up the cards. Give the cards to the Ss. If Ss have a shaded card, ask them to write a large **B** on the back of their card. If their card is not shaded, they should write an **A**.
- Explain that Ss must talk to as many people in the class or in their group as possible. **A** Ss have to invite **B** Ss to do what it says on the card. **B** Ss must accept if they have a tick and refuse if they have a cross, giving the reason stated on their card.
A: *Would you like to come to a party?*
B: *Yes, please. / Sorry, I can't. I'm doing my homework.*
- When they have finished, they swap cards and talk to another S.
- Continue until Ss have spoken to most of the people in the class/their group.

Resource R (Lesson 28)

watch a video



go to a concert

~~X~~ homework

come to a party



go shopping

~~X~~ have dinner

have a pizza



go swimming

~~X~~ tidy my room

go ice skating



watch football
on TV

~~X~~ wash the car

watch a pop
music show



come to our
barbecue

~~X~~ cook dinner

TRYING TO GET HOME

Teacher's Notes

Aim

Making suggestions.

Materials

One copy of Worksheet 1 and Worksheet 2 per group of four children. One dice for each group of four children.

Duration

25 minutes.

Language focus

Let's go to the... zoo, theatre, museum, park, cinema, library.

Let's play... cards, football, tennis.

Let's go... swimming, shopping.

Let's... do homework, have lunch, have a Coke, watch television, read.

Sorry. I can't. I'm busy.

Aim of the game

To be the first to reach home.

Introduction

Make up cards with words from Language focus e.g. *go swimming, go shopping, go to the cinema, go to the library* etc. Make sure there are enough cards for each child to have one. Give out the cards and ask the children to move around inviting others to do the actions or go to the places on their cards. They ask for example, *Let's go swimming* or *Let's go to the zoo*. As soon as the children meet someone who wants to do the same (i.e. has the same card), they stay together and look for others to join their group. Groups can be formed in this way in order to play the game.

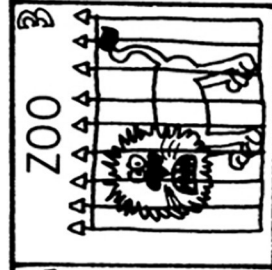
Playing the game

- 1** Give out one copy of Worksheet 1 and a set of the cards on Worksheet 2 to each group of four. The children place their counters on START. Each child takes it in turn to throw the dice and move along the number of squares shown.
- 2** If a child lands on an instruction square e.g. *Miss a turn*, he or she must follow this instruction. If they fall on a place square e.g. *Supermarket*, they do not need to do anything
- 3** If a player falls on a CARD square, he or she takes the top card from the pile of cards. If it is a suggestion card e.g. *Go to the zoo – Invite the person on your left*, he or she turns to his or her left and invites this player to go to the zoo. If the card is a refusal e.g. *Sorry. I can't. I'm busy*, the player keeps this until he or she wants to use it.
- 4** If a player is invited to go somewhere, he or she, and the person who had the suggestion card, must move to the corresponding place on the board, unless the player being invited has a refusal card which he or she would like to use. The refusal card would then be shown to everyone and replaced under the pile of cards. This player can then remain where he or she is. Players cannot play refusal cards for suggestion cards which they pick up themselves.
- 5** The game continues until one player reaches HOME. This player is the winner.

START

1 Card

2 Miss a turn.



4 Card



6 Have another turn.

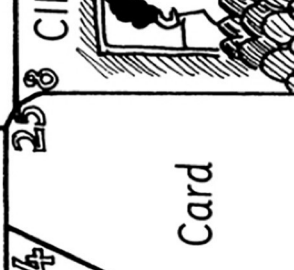
7 Card



21 Have another turn.

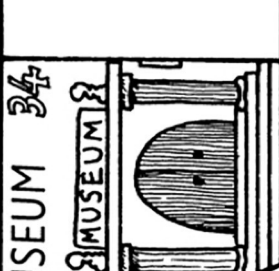


23 Card

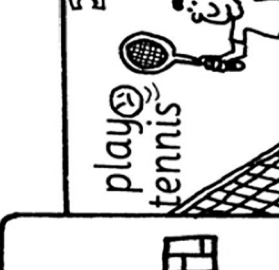


29 Card

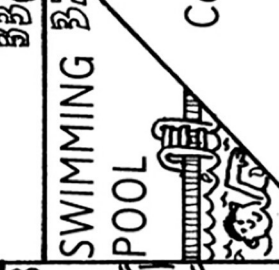
30 Have another turn.



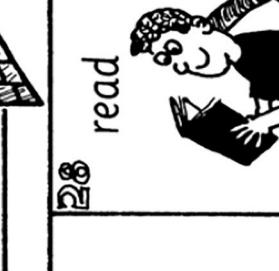
32 Card



35 Miss a turn.



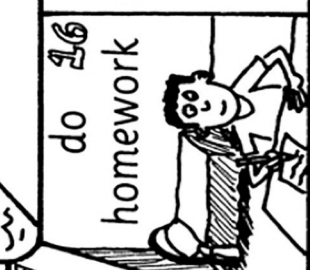
28 Card



26 Miss a turn.



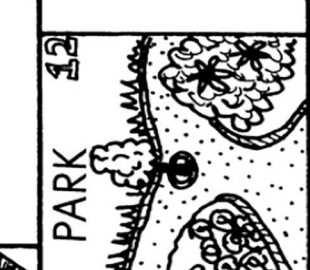
17 Card



15 Have another turn.



13 Card



11 Card

go to the zoo.
(Invite the person on your left.)



go to the theatre.
(Invite the person on your right.)



go swimming.
(Invite everyone.)



go to the museum.
(Invite the person on your right.)



play cards.
(Invite everyone.)



go to the park.
(Invite the person on your right.)



go to the cinema.
(Invite the person on your left.)



go shopping.
(Invite the person on your left.)



watch television.
(Invite everyone.)



Sorry, I can't. I'm busy.



Sorry, I can't. I'm busy.



Sorry, I can't. I'm busy.



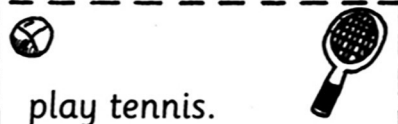
Sorry, I can't. I'm busy.



Sorry, I can't. I'm busy.



play tennis.
(Invite the person on your right.)



play football
(Invite the person on your left.)



go to the library.
(Invite everyone.)



make lunch
(Invite the person on your right.)



have a Coke.
(Invite the person on your left.)



do homework.
(Invite everyone.)



Sorry, I can't. I'm busy.

